

# PAINTLINES

## PPG High Performance Coatings™ blending guide



PRODUCT NAME	SERIES	PRODUCT CODES	PART B CURE	SHEEN	MIX RATIO	POT LIFE	DRY TIME	THINNERS	ACCELERATORS/ DRY TIME ACCELERATED	CLEAN UP	TINT	INDUCTION TIME
<b>Epoxies - Waterbased</b>												
PITT-GLAZE® WB Water Borne Acrylic	16-551	16-551, 16-556, 16-558	16-598 (High Gloss) 16-599 (Semi-Gloss)	High Gloss Semi-Gloss	7:1	36 hours	Touch: 30 minutes Handle: 5.0 hours Recoat: 5.0 hours	Water	Not Applicable	Soap & Water	Component "A" Only	Not required
AQUAPON® WB Epoxy Finish	98-1	98-1, 98-10, 98-11, 98-12, 98-13, 98-2, 98-3, 98-4, 98-9, 98-51, 98-56	98-98 (Gloss) 98-100 (Semi-Gloss) 98-101 (Gloss, Low VOC)	Gloss and Semi-Gloss	1:1	6 hours	Touch: 1.0 hour Handle: 70 hours Recoat: 16 hours	Water	Not Applicable	Soap & Water	Component "A" Only	Not required
Aquapon WB Epoxy Primer	98-46	98-46, light grey	98-99	Matte	1:1	6 hours	Touch: 3.0 hours Handle: 14 hours Recoat: 18 hours	Water	Not Applicable	Soap & Water	Not Applicable	15 minutes
Aquapon WB Interior Floor Coatings, Clear	98-57	98-57	98-58	Semi-Gloss	4:1	3 hours	Touch: 1.5 hours Handle: 8.0 hours Recoat: 16 hours	Water	Not Applicable	Soap & Water	Not Applicable	Not required
MEGASEAL™ WBPC - Primer Clear	99-128	99-12800	99-12833	Low Gloss	4:1	2 hours	Touch: 2.0 hours Handle: 24 hours Recoat: 6.0 hours	Water	Not Applicable	Soap & Water	Not Applicable	Not required
<b>Epoxies</b>												
HPC HIGH GLOSS EPOXY	95-501	95-502, 95-503, 95-505	95-506	High Gloss	4:1	4 hours	Touch: 6.0 hours Handle: 18 hours Recoat: 16 hours	Thinner 21-06 (97-727) or Thinner 21-25	Not Applicable	Thinner 90-58	Component "A" Only	15 minutes
Aquapon LT Epoxy	95-172	95-172, 95-173	95-178	Semi-Gloss	1:1	4 hours	Touch: 8.0 hours Handle: 16 hours Recoat: 3.0 hours	Thinner 21-06 (97-727) or Thinner 91-31 (97-734)	Not Applicable	Thinner 90-58	Not Applicable	10 minutes
Aquapon Polyamide Epoxy	97-53	97-53, 97-54 (tint bases)	97-97	Gloss	1:1	4 hours	Touch: 3.0 hours Handle: 8.0 hours Recoat: 8.0 hours	Thinner 91-25 (97-725) or Thinner 91-31 (97-734)	Not Applicable	Thinner 90-58	Component "A" Only	30 minutes
Aquapon High Build Polyamide Epoxy	97-130	97-130, 97-131, 97-1200, 97-1212	97-137 (Tint bases) 97-139 (Ready-mix colors)	Semi-Gloss	1:1	4 hours	Touch: 2.5 hours Handle: 12 hours Recoat: 24 hours	Thinner 21-06 (97-727) or Thinner 91-31 (97-734)	Not Applicable	Thinner 90-58	Component "A" Only	30 minutes
PITT-GUARD® Rapid-Coat DTR Epoxy	95-245	95-2400, 95-2402, 95-2412, 95-242, 95-245, 95-247, 95-248	95-249	Semi-Gloss	1:1	1.5 hours	Touch: 4.0 hours Handle: 8.0 hours Recoat: 8.0 hours	Thinner 21-06 (97-727) or Thinner 91-31 (97-734)	Not Applicable	Thinner 90-58 or Thinner 21-06 (97-727)	Component "A" Only	15 minutes
Pitt-Guard DTR Epoxy Mastic	97-145	97-144, 97-145, 97-147, 97-148, 97-1500, 97-1512	97-149 (Ready-mix colors) 97-158 (Tint bases)	Semi-Gloss	1:1	4 hours	Touch: 8.0 hours Handle: 16 hours Recoat: 16 hours	Thinner 21-06 (97-727) or Thinner 91-31 (97-734)	861 Epoxy Accelerator (97-723) Touch: 4.0 hours @ 70°F (21°C) Handle: 9.0 hour @ 70°F (21°C)	Thinner 90-58 or Thinner 21-06 (97-727)	Component "A" Only	30 minutes
Pitt-Guard All Weather DTR Epoxy	97-946	97-946, 97-948	97-949	Semi-Gloss	1:1	4 hours	Touch: 4.0 hours Handle: 8.0 hours Recoat: 3.0 hours	Thinner 21-06 (97-727) or Thinner 91-31 (97-734)	Not Applicable	Thinner 90-58 or Thinner 21-06 (97-727)	Not Applicable	10 minutes
MegaSeal SL - Self Leveling	99-126	99-12600, 99-12603, 99-12604, 99-12612, 99-12614	99-12633	Gloss	2:1	40 minutes	Touch: 6.0 hours Handle: 24.0 hours Recoat: 8.0 hours	Not applicable	Not Applicable	Thinner 90-58	Not Applicable	Not required
COAL CAT™ Polyamide Coal Tar	97-640	97-640	97-641	Gloss	4:1	9 hours	Touch: 4.0 hours Handle: 8.0 hours Recoat: 18 hours	Thinner 91-25 (97-725)	Not Applicable	Thinner 90-58	Not Applicable	30 minutes
<b>Urethane</b>												
DURETHANE® DTM	95-3300	95-3300, 95-3301, 95-3302	95-339	Gloss	5:1	3 hours	Touch: 2.0 hours Handle: 9.0 hours Recoat: 9.0 hours	Thinner 21-85 (97-739) or Thinner 91-30 (97-730) or Thinner 21-06 (97-727)	866 Urethane Accelerator (97-722) Touch: 4.0 mins @ 70°F (21°C) Handle: 1.0 hour @ 70°F (21°C)	Thinner 90-58	Component "A" Only	Not required
PITTHANE® Ultra Gloss Urethane	95-812	95-8000, 95-8001, 95-8002, 95-8003, 95-801, 95-802, 95-805, 95-812, 95-814	95-819	Gloss	5:1	3 hours	Touch: 2.5 hours Handle: 5.0 hours Recoat: 5.0 hours	Thinner 21-85 (97-739) or Thinner 21-06 (97-727) or Thinner 21-25 for > 90°F (32°C)	866 Urethane Accelerator (97-722) Touch: 2.0 mins @ 70°F (21°C) Handle: 4.0 mins @ 70°F (21°C)	Thinner 90-58 or Thinner 21-06 (97-727)	Component "A" Only	Not required
Pitthane 35 Gloss Urethane	95-850	95-850, 95-853, 95-8500, 95-8502, 95-8512	95-859	Gloss	7:1	2.5 hours	Touch: 1.5 hours Handle: 4.0 hours Recoat: 4.0 hours	Thinner 21-06 (97-727) or Thinner 91-30 (97-730)	866 Urethane Accelerator (97-722) Touch: 0.5 hours @ 70°F (21°C) Handle: 1.0 hours @ 70°F (21°C)	Thinner 90-58 or Thinner 21-06 (97-727)	Component "A" Only	Not required
Pitthane High Build Semi-Gloss Urethane	95-8800	95-8800, 95-8801	95-859	Semi-Gloss	7:1	2.5 hours	Touch: 2.5 hours Handle: 5.0 hours Recoat: 5.0 hours	Thinner 21-06 (97-727) or Thinner 91-30 (97-730)	866 Urethane Accelerator (97-722) Touch: 1.5 hours @ 70°F (21°C) Handle: 4.0 hours @ 70°F (21°C)	Thinner 90-58 or Thinner 21-06 (97-727)	Component "A" Only	Not required
<b>Specialty</b>												
Aquapon Zinc Rich Epoxy Primer	97-670	97-670, 97-670A	97-670B + 97-670Z	Matte	Supplied as 3 component in kit	24 hours	Touch: 1.0 hour Handle: 4.0 hours Recoat: 4.0 hours	Thinner 91-25 (97-725)	Not Applicable	Thinner 90-58	Do not tint	Not required
Durethane MCZ	97-699	97-699 GR, 97-699 RD	97-699P	Matte	Supplied as 2 component in kit	6 hours	Touch: 1.5 hours Handle: 4.0 hours Recoat: 6.0 hours	Thinner 21-06 (97-727) or Thinner 21-25 for > 90°F (32°C)	Not Applicable	Thinner 90-58 or Thinner 21-06 (97-727)	Do not tint	Not required

## TABLE OF CONVERSION FACTORS

To Convert	From	To	Multiply By
<b>Area</b>	square feet (ft <sup>2</sup> )	square meters (m <sup>2</sup> )	0.0929
	m <sup>2</sup>	ft <sup>2</sup>	10.764
<b>Volume</b>	Imperial gallons	liters	4.55
	Imperial gallons	U.S. gallons	1.20
	liter	Imperial gallons	0.22
	liter	U.S. gallons	0.264
	U.S. gallons	Imperial gallons	0.833
	U.S. gallons	liters	3.785
<b>Area/Volume</b>	ft <sup>2</sup> /Imp. gallon	m <sup>2</sup> /liter	0.0204
	ft <sup>2</sup> /U.S. gallon	m <sup>2</sup> /Imp. gallon	0.112
	ft <sup>2</sup> /U.S. gallon	m <sup>2</sup> /liter	0.0245
	m <sup>2</sup> /Imp. gallon	m <sup>2</sup> /liter	0.2197
	m <sup>2</sup> /Imp. gallon	ft <sup>2</sup> /U.S. gallon	8.97
	m <sup>2</sup> /liter	ft <sup>2</sup> /Imp. gallon	48.93
<b>Length</b>	m <sup>2</sup> /liter	ft <sup>2</sup> /U.S. gallon	40.76
	centimeters	inches	0.394
	centimeters	feet	0.0328
	feet	centimeters	30.48
	feet	meters	0.3048
	inches	centimeters	2.54
	meters	feet	3.2808
	microns	mils	0.04
	mils	microns	25.0
	<b>Weight</b>	kilograms	pounds
pounds		kilograms	0.4536
<b>Pressure</b>	kilograms/square centimeter	pounds/square inch	14.22
	pounds/square inch	kilograms/square centimeter	0.0703
<b>Temperature</b>	Celsius	Fahrenheit	(°C x 1.8) + 32
	Fahrenheit	Celsius	(°F - 32) / 1.8
<b>Film Thickness</b>	wet	dry	wet film thickness x percent solids by volume/100
	dry	wet	dry film thickness x percent solids by volume/100

## COST PER MIL PER SQUARE FOOT

In order to evaluate the true cost of our one paint system versus another or one supplier's prices on a product versus another's, the cost per mil of paint per square foot must be calculated. To accomplish this, the cost per gallon and the volume solids (SBV) must be known.

Assume a job consisting of 10,000 square feet and 5.0 mils dry film thickness (DFT) of a polyimide epoxy is specified. Supplier "A" quotes \$25.00 per gallon for a 45% volume solids epoxy. Supplier "B" quotes \$28.00 per gallon for a 65% volume solids epoxy. The initial reaction may be that Supplier "A" is substantially lower cost. However, when the true cost is calculated based on the cost per mil per square foot, the opposite is true.

Cost/Gallon SBV x 1604	=	Cost in Dollars For 1.0 sq. ft. At 1.0 Dry Mil (cost per mil per square foot)
<b>Total cost of paint for 5.0 mils DFT on 10,000 sq. ft.</b>		
Supplier "A" \$25.00 0.45 x 1604	x	5.0 mils DFT x 10,000 Sq. Ft. (cost per 5.0 mil per 10,000 sq. ft.) = \$1,731.78
Supplier "B" \$28.00 0.65 x 1604	x	5.0 mils DFT x 10,000 sq. ft. = \$1,342.80

Even though supplier "A" was \$3.00 per gallon less on a cost per gallon basis, for this job at 5.0 mils DFT and 10,000 square feet, it would actually cost \$388.98 (29%) more to use the lower cost per gallon paint. Supplier "B" has lowest total paint cost even though it is more expensive on a per gallon basis due to the higher volumes solids.

## COST PER MICRON PER SQUARE METER

In order to evaluate the true cost of one paint system versus another or one supplier's prices on a product versus another's, the cost per micron of paint per square meter must be calculated. To accomplish this, the cost per litre and the volume solids (SBV) must be known.

Assume a job consisting of 1,000 m<sup>2</sup> and 125 microns dry film thickness (DFT) of a polyamide epoxy is specified. Supplier A quotes \$6.60 per liter for a 45% volume solids epoxy. Supplier B quotes \$7.40 per liter for a 65% volume solids epoxy. The initial reaction may be that Supplier A is substantially lower cost. However, when the true cost is calculated based on the cost per micron per square meter, the opposite is true.

Cost/Litre SBV x 1000	=	Cost in US Dollars for 1 m <sup>2</sup> at 1 dry micron (cost per micron per m <sup>2</sup> )
<b>Total cost of paint for 125 microns DFT on 1,000 square meters</b>		
Supplier "A" \$6.60 0.45 x 1000	x	125 microns DFT x 1,000 m <sup>2</sup> (cost per 125 micron per 1,000 m <sup>2</sup> ) = \$1,833.33
Supplier "B" \$7.40 0.65 x 1000	x	125 microns DFT x 1,000 m <sup>2</sup> (cost per 125 micron per 1,000 m <sup>2</sup> ) = \$1,423.08

Even though supplier A was \$0.80 per liter less on a cost per liter basis, for this job at 125 microns and 1,000 square meter, it would actually cost \$410.25 (29%) more to use the lower cost per liter paint. Supplier B has lowest total paint cost even though it is more expensive on a per liter basis due to higher volume solids.

## THEORETICAL SPREADING RATE/COVERAGE

The Theoretical spreading rate or coverage of a coating is a function of the volume solids. The volume solids is the percentage of the coating consisting of binder and pigments which remain on the substrate, forming the final paint film after the volatile components or solvents evaporate.

In the U.S. measurements, one U.S. gallon of paint with 100% solids by volume will cover 1,604 square feet of surface area at a dry film thickness of 1 mil. The theoretical coverage of any coating can be calculated from the following formula, knowing the solids by volume (SBV) and the dry film thickness (DFT) desired:

$\frac{1604}{\text{DFT (mils)}}$	x	SBV	=	Theoretical Coverage
Example: 65% solids by volume coating applied at 5.0 mils dry film thickness				
$\frac{1604}{5}$	x	(0.65)	=	208.52 square feet per gallon

In metric measurement, one liter of paint with 100% solids by volume will cover 1,000 square meters of surface area at a dry film thickness of 1 micron. To calculate the theoretical coverage of a coating in metric units, utilize the following formula:

$\frac{100}{\text{DFT (microns)}}$	x	SBV	=	Theoretical Coverage
Example: 65% solids by volume coating applied at 125 microns dry film thickness				
$\frac{1000}{125}$	x	(0.65)	=	5.2 square meters per liter

## PRACTICAL SPREADING RATE/COVERAGE

The theoretical formulas above assume that all of the coatings (except solvents) is uniformly applied to the substrate with no over spray or application loss. The theoretical coverage is used in calculating cost comparisons between coatings systems and suppliers and establishes a factual starting point from which the practical spreading rate/coverage can be estimated. The practical coverage makes allowances for application losses and is a more reliable indicator of what will be experienced in the field. Application losses are affected by many factors, including wind, application technique, application equipment and type/profile of the substrate to be coated. Loss factors will vary depending on the specific situation.

$\frac{1604}{\text{DFT (mils)}}$	x	SBV	=	Theoretical Coverage
Example: 65% solids by volume coating applied at 5.0 mils dry film thickness				
$\frac{1604}{5}$	x	(0.65)	=	208.52 square feet per gallon

The practical coverage/spreading rate of a coating is calculated as follows:

Theoretical Coverage	x	(1-loss factor)	=	Practical Coverage
Example: Theoretical coverage of 200 square feet per gallon at recommended dry film thickness - loss factor of 30%				
200 sq. ft./gal	x	(1-0.30)	=	140 square feet/gallon

## PAINT CONSUMPTION

In order to estimate the total number of gallons necessary for a specific job, it is necessary to know the total area to be painted. Theoretical and/or practical paint consumption estimates can then be calculated using the following formulas: Assume the project is 3000 square feet:

Project Area (sq. ft)	÷	Theoretical Coverage (sq. ft/gal or m <sup>2</sup> /L)	=	Theoretical Consumption
3000 sq. ft	÷	208.52 sq. ft/gal	=	14.4 Gal
and				
Project Area (sq. ft)	÷	Practical Coverage (sq. ft/gal or m <sup>2</sup> /L)	=	Practical Consumption
3000 sq. ft	÷	140 sq. ft/gal	=	21.4 Gal

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